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**Bith****Attribute Dice:** 12D**DEXTERITY** 1D/3D**KNOWLEDGE** 2D/6D**MECHANICAL** 2D/5D**PERCEPTION** 2D/5D**STRENGTH** 1D/2D**TECHNICAL** 2D/5D**Special Abilities:**

Vision: Bith have the ability to focus on microscopic objects, giving them a +1D to *Perception* skills involving objects less than 30 centimeters away. However, as a consequence of this, the Bith have become extremely myopic. They suffer a penalty of -1D for any visual-based action more than 20 meters away and cannot see more than 40 meters under any circumstances.

Scent: Bith have well-developed senses of smell, giving them +1D to *Perception* skills when pertaining to actions and people within three meters.

Manual Dexterity: Although the Bith have low overall *Dexterity* scores, they do gain +1D to the performance of fine motor skills - picking pockets, surgery, fine tool operation, etc. - but not to gross motor skills such as *blaster* and *dodge*.

Move: 5/8**Size:** 1.5-1.75 meters tall[Home](#) | [Site Map](#) | [Contact Us](#) | [What's New](#) | [More info](#)

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